MAY HALF TERM AT OLD DOWN COUNTRY PARK

SATURDAY 25TH MAY

10:00AM - 16:00PM Maze Open (Entrance via Walled Garden)
11:00AM - 11:45PM First Play Bus Slot (Adventure Park)
13:00PM - 13:45PM Second Play Bus Slot (Adventure Park)
15:00PM - 15:45PM Third Play Bus Slot (Adventure Park)

SUNDAY 26TH MAY

10:00AM - 16:00PM Maze Open (Entrance via Walled Garden)
11:00AM - 11:45PM First Play Bus Slot (Adventure Park)
13:00PM - 13:45PM Second Play Bus Slot (Adventure Park)
15:00PM - 15:45PM Third Play Bus Slot (Adventure Park)

MONDAY 27TH MAY

10:00AM - 16:00PM Maze Open (Entrance via Walled Garden)
11:00AM - 11:45PM First Play Bus Slot (Adventure Park)
13:00PM - 13:45PM Second Play Bus Slot (Adventure Park)
15:00PM - 15:45PM Third Play Bus Slot (Adventure Park)

TUESDAY 28TH MAY

15:00PM - 15:15PM **Story Telling** (Manor)

WEDNESDAY 29TH MAY

10:00AM - 16:00PM Maze Open (Entrance via Walled Garden)
11:00AM - 11:45PM First Play Bus Slot (Adventure Park)
13:00PM - 13:45PM Second Play Bus Slot (Adventure Park)
15:00PM - 15:45PM Third Play Bus Slot (Adventure Park)

THURSDAY 30TH MAY

10:00AM - 16:00PM Maze Open (Entrance via Walled Garden)
11:30AM - 12:00PM Teddy Bear Picnic Race (Walled Garden)
12:15PM - 13:00PM Teddy Bear Picnic (Walled Garden)
13:00PM - 13:30PM Teddy Bear Hide & Seek (Walled Garden)
15:00PM Teddy Bear Meet & Greet (Walled Garden)

FRIDAY 31ST MAY

10:00AM - 16:00PM Maze Open (Entrance via Walled Garden)
11:00AM - 11:45PM First Play Bus Slot (Adventure Park)
13:00PM - 13:45PM Second Play Bus Slot (Adventure Park)
15:00PM - 15:45PM Third Play Bus Slot (Adventure Park)

SATURDAY 1ST JUNE

10:00AM - 16:00PM Maze Open (Entrance via Walled Garden)
11:00AM - 11:45PM First Play Bus Slot (Adventure Park)
13:00PM - 13:45PM Second Play Bus Slot (Adventure Park)
15:00PM - 15:45PM Third Play Bus Slot (Adventure Park)

SUNDAY 2ND JUNE

11:00AM - 11:45PM First Play Bus Slot (Adventure Park)
13:00PM - 13:45PM Second Play Bus Slot (Adventure Park)
15:00PM - 15:45PM Third Play Bus Slot (Adventure Park)

All activities, timings and location are subject to change

